

## Gane rules <br> 

## Variant 1: Four in a Row

Setting up the game: Each player chooses a colour and places their cards in a pile in front of them. You don't need the mission cards. Choose the person who will start the game.

Game play: The first player plays a first card face up on the table. The next player may place his or her card to the left or right of, or above or below this card (not diagonally). Each player then takes turns to play a card in his or her own colour. The aim of the game is to get four cards of your own colour in a row as quickly as possible (a row may be horizontal, diagonal or vertical)

End of the game: The winner is the first player to put down 4 cards in their own colour in a row.

## Variant 2: Five In a Row

You can also play 'Five in a row' with the same cards of course. The rules for this game are the same as those for 'Four in a row', but you have to put down 5 cards in a row. The winner is the first person to get 'Five in a row'.

## Extra rules for advanced players:

Setting up the game: Each player chooses a colour and places their cards in a pile in front of them.

Each player then also randomly chooses a secret mission card from the pile of mission cards. Put the others to one side. These are not used in this game. You then choose the person to start the game and decide if you want to combine the secret cards with the 'Four in a row' or 'Five in a row' game.

Game play: Each player looks at their own secret mission card and keeps it hidden from their opponent. In addition to creating a set of 4 or 5 in a row, you will be given an additional task to do on these secret mission cards.

## Shape mission:



These cards have a shape on them that you have to try and work into the game. If you can copy/play this shape in your game in Photo mission:


You have to get 4 with the same photo in a row in order to win a point with this mission card your own colour, you have carried out your mission successfully.

End of the game: Play 3 games in a row after one another and add up the points. The player with the most points wins! You earn 1 point for each completed row and mission. If there is a tie in the number of points, the person who has carried out the most missions is the winner.

